



Identification of Learning Javanese Script Handwriting Using Histogram Chain Code

Arif Budiman¹, Abdul Fadli², Rusydi Umar³

^{1,3}(Prodi Magister Informatika, Universitas Ahmad Dahlan, Indonesia).

²(Prodi Teknik Elektro, Universitas Ahmad Dahlan, Indonesia).

* Corresponding Author. E-mail: 1arief1708048029@webmail.uad.ac.id

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Abstract

One of the wealth of the Indonesian nation is the many tribes with their own languages and scripts. One of the scripts that has existed since long before the independence of the State of Indonesia is the Javanese script, with the use of Latin script used by almost every aspect of life, both official official activities and daily use, the use of traditional scripts, especially Javanese script, is increasingly scarce. To facilitate learning the Javanese script, learning media is needed with the ability to recognize Javanese characters. In this study, pre-processing was used, especially feature extraction using the Histogram Chain Code (HCC) method and classification using artificial neural networks using the Multi Layer Perceptron method. This study compares four research models by setting the number of HCC feature extraction parameters obtained from one intact image and 3 divided images of 4, 9 and 16 parts respectively so that the total parameters of each HCC model are 8, 32, 72 and 128 parameters characteristic. The training and testing process using the Multi Layer Perceptron method uses 2000 handwritten Javanese script image data which is divided into 80%, namely 1600 images for the training process and 400 images for the testing process. This research resulted in different accuracies, namely 57%, 78%, 83% and 76%. The best accuracy is obtained from the HCC model with 72 parameters and the image is divided into 9 sections.

Keywords: Learning Javanese, Handwriting, Histogram Chain Code

Introduction

One of the wealth of the Indonesian nation is the many tribes with their own languages and scripts. One of the scripts that has existed since long before the independence of the State of Indonesia is the Javanese script, with the use of Latin script which is used by almost every aspect of life, both official official activities and daily use, the use of traditional scripts, especially Javanese script, is increasingly rare. One of the efforts to preserve the nation's wealth is to introduce this culture

to the early generations through technology, especially computers so that learning becomes more efficient and effective [1].

The introduction of the Javanese script to the Indonesian population, especially the Javanese, is carried out through the world of education by including it as a local content subject, especially in the Special Region of Yogyakarta, Central Java and East Java [2]. One of the efforts to preserve the Javanese script is carried out by utilizing information technology, namely

through Javanese script handwriting character recognition technology.

Various methods have been developed to introduce Javanese characters. In previous research that has been done is the development of flutter-based Javanese script interactive learning media in Javanese language subjects resulting in the conclusion that flutter-based interactive Javanese script learning media is effective in increasing understanding in learning Javanese script [3]. In addition, in the research on the development of Javanese script interactive multimedia for Javanese language learning, fifth grade students at Sabdodadi Keyongan Bantul Elementary School concluded that the Javanese script interactive multimedia was able to facilitate students' understanding of reading material in Javanese script words using pairs [4].

Character recognition Javanese script handwriting is needed to make Javanese script learning media more interactive because it allows Javanese script learning media to provide direct feedback on students' understanding of Javanese script. Various methods have been developed from pre-processing, feature extraction to classification of Javanese script handwritten images. The Freeman Chain Code method is a good method for identifying handwritten characters [5]. Several researchers have developed this method to improve the ability to extract features from handwriting such as Differential Chain Code [6], Histogram ChainCode, Vertex Chain Code [7], several other Modified Chain Code.

In this study, the application of HCC feature extraction was carried out on handwritten image objects in Javanese script Ngagena using the Multi Layer Perceptron classification method. researched.

Methods

This study aims to produce a writing identification system for Javanese script using the Percetron Multilayer. To achieve this, systematic steps are needed as shown in Figure 1.



Figure 1. Research Stages

The research object studied was the image of Javanese script handwriting in the amount of 100 data for each letter of the Nglagena Javanese script which was divided into 80 training data and 20 test data. The Javanese script data set used uses a dataset created by phiard version 10 with a public license, the data set acquisition methodology is real human writing. The Javanese script handwritten image files are separated into one file for each Javanese script, so there are a total of 2000 Javanese script image files, with dimensions of 224x224 pixels. Some examples of the datasets used in this study can be seen in Figure 2.

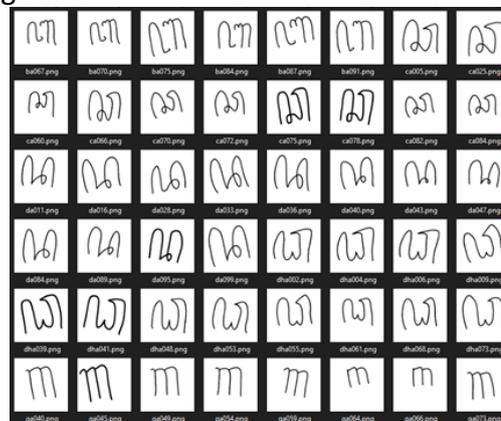


Figure 2. Dataset files

Freeman in 1961 which is used to represent digital curves and Freeman codes. The Frman Chain Code algorithm aims to represent contours including pixels of an object that are interconnected with a wind direction guide. Chain code is a simple way to present an image [8]. The way the chain code algorithm works is by giving a rotation mark that is adjusted to the direction of the wind you want to use. The final result of the chain code is a feature vector containing

information on the order of the chain code forming the object [9].

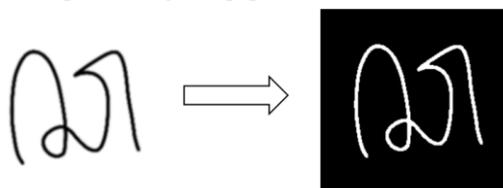


Figure 3. Changing the PNG file format to Binary format

One of the Freeman Chain Code-based feature extraction methods is the Histogram Chain Code (HCC) which is formed by calculating the direction frequency of the chain code vector of the object. So that we get 8 characteristic parameters of the object. This research wants to know the highest classification accuracy by examining 4 HCC models resulting from variations of the intact image which is broken into 1, 4, 9, and 16 parts as shown in Figure 4. The intact image is formed by cropping the parts of the Javanese script, and resizing so that it has the same size of 90 x 150 pixels [10].

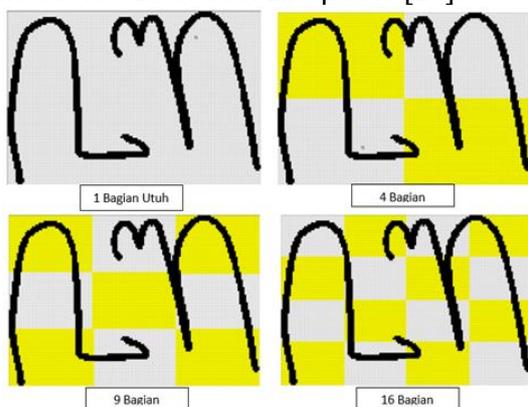


Figure 4. Cutting the image object into 4, 9, and 16 parts

HCC feature extraction for one intact image has 8 parameters, while for divided images, the number of parameters is obtained from the number of parts multiplied by 8. In this study, 4 HCC models were made which were obtained from intact images and cropped images with the number of parameters for each model. in Table 1.

Table 1. HCC Model Table

HCC model	Image Form	Number of Pieces	Number of HCC Feature Parameters
HCC Model A	Citra Utuh	1	8
HCC Model B	Citra potong 2x2	4	32
HCC Model C	Citra potong 3x3	9	72
HCC Model D	Citra potong 4x4	16	128

The MLP stage consists of 2 stages, namely 1) Training, and 2) Testing

a. MLP Training

The training phase uses 80 image data for each letter so that the total images used for the training stage are 1600 image data files

b. MLP testing

The testing phase uses 20 image data for each letter so that the total images used for the training stage are 400 image data files.

The test stages produce accuracy values by comparing the results of the test image classification with the correct classification data.

The overall accuracy of the model is known simply from the number of matched predictions divided by the total number of predictions made [11], in the form of the formula as follows:

$$Accuracy (\%) = \frac{Correct\ Prediction}{Number\ of\ Predictions} \times 100\%$$

Results And Discussion

This study produced some data obtained by conducting 4 repetitions of the research stages, namely the stages of feature extraction and classification. This repetition is in accordance with the design of the 4 HCC models so that it will produce different data.

B	4	32	78%
C	9	72	83%
D	16	128	76%

Table 10 shows the lowest accuracy obtained from Model A extraction, which is 57%. The highest accuracy was obtained from Model C extraction, namely 83%. Models with intact images, namely those that are not divided, produce the lowest accuracy value compared to images that are divided. However, making a larger number of images does not always increase the accuracy value. This can be seen from the division of the image into 16 parts which only produces an accuracy value of 76%. This result is smaller than the image which is divided into 9 parts with an accuracy value of 83%.

Conclusion

This research studies the application of the Histogram Chain Code (HCC) method as an image processing method for Old Javanese letters. The number of image parameters is increased by dividing the whole image into several parts with the number of divisions of 4, 9 and 16. The division of the image with the 3 divisions is compared with the intact image (not divided). The accuracy of the computer's ability to recognize these images was experimentally compared between the divided and the intact images. From the experiment, the HCC model that divides the image into 3x3 pieces or divides it into 9 parts, which obtains 72 feature parameters produces the highest accuracy compared to images that are not divided or divided into other numbers. The characteristics of the Javanese script which have special characteristics between one letter and another cause the division of the image into several parts to have the best number of image divisions compared to the division with other numbers. This study also found that dividing an image into more parts does not always increase the level of accuracy compared to those with fewer divisions.

Javanese script letters that have unique shapes such as Ra, Sa, La, Ja, and Nya have a good level of accuracy compared to scripts that look similar to one another. This requires improved methods that can capture the special features of the Javanese script to improve its accuracy. This study also suggests that future research should compare other chain code methods, for example Differential Chain Code and Vertex Chain Code.

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